

City of Florence  
Oregon's Premier Coastal Community

# REVISION FLORENCE

Florence Urban Renewal Agency

## PARDON OUR DUST... HIGHWAY 101 IS UNDER CONSTRUCTION!

What is ReVision Florence?

ReVision Florence is a regionally significant project for Florence and west Lane County, with the goal to improve the streetscape along Highways 101 and 126. By improving the streetscape, we improve our community's first impression to our visitors and create a lasting impression for our citizens!

**FURA**  
FLORENCE URBAN  
RENEWAL AGENCY  
OREGON



City of Florence  
A City in Motion



## GET CONSTRUCTION UPDATES



[www.facebook.com/ReVisionFlorenceUpdates](http://www.facebook.com/ReVisionFlorenceUpdates)  
[www.ci.florence.or.us/urbanrenewal/revision-florence](http://www.ci.florence.or.us/urbanrenewal/revision-florence)

## What will it look like?

ReVision Florence Design Rendering



Highways 101 & 126 Intersection Rendering



## PROJECT INFO



### What does it include?

- Sidewalks
- Bike Lanes
- Defined Parking
- Landscaping
- Plazas
- ADA Improvements
- Undergrounding Utilities
- Street & Pedestrian Lighting
- Visual Cues to Slow Down Traffic
- Repaving Hwy. 101 from Siuslaw River Bridge to Hwy. 126 Junction

### What's the timeline?

- Westside Highway 101 — Beginning March 4, 2019
- Eastside Highway 101 — Beginning May 28, 2019
- Southside Highway 126 — Beginning August 22, 2019
- Paving & Striping — Beginning September 4, 2019
- Project Completion — October 10, 2019

## Revision Florence Streetscape Master Plan

OR126/US101: SPRUCE ST-SIUSLAW RIV BR (FLORENCE) SEC.  
OREGON COAST HIGHWAY AND FLORENCE-EUGENE HIGHWAY

LEGEND:

- |                    |                               |                       |
|--------------------|-------------------------------|-----------------------|
| Existing Buildings | Sidewalk                      | Street Furniture      |
| Existing Median    | Crosswalks (colored concrete) | Proposed Art Plinths  |
| Proposed Median    | Plazas                        | Planting & Stormwater |

